



1. Reference to General Provisions

These regulations are specific competition regulations governing aspects of play and procedure as allowed under Section 6 of the Federation Competition Regulations, Junior/Youth 13th to 18th Grade, General Provisions. ***The General Provisions shall apply to these Grades as well as these specific competition regulations.***

2. Number of players per side

Teams shall have a maximum of 11 players on the field at any time and a minimum of 7 players. Should any team fail to field 7 eligible players, whether through shortage or sending-off, they shall forfeit the match.

3. Duration of matches:

13th / Open Grade - 2 x 35 min halves plus 5 min half time

U15th Grade - 2 x 40 min halves plus 5 min half time

U18th Grade - 2 x 40 min halves plus 5 min half time

In the event of a late start for any reason, if it is known or can be ascertained prior to kick-off that there is *no* later match scheduled for the pitch which would be disrupted by so doing, the match shall be extended to its normal duration in two equal halves. If there *is* a match scheduled to follow on the same pitch, *or if it is not known whether there is such a match to follow*, the time available shall be divided into equal halves with allowance for half time, so that the match shall end at the scheduled finish time and the next match on the same pitch may commence at the time scheduled on the fixtures. The agreed game duration shall not be changed once the game has commenced, *even if it becomes clear that there is no match following*. No injury time or referee's added time shall be played.

If both teams have a minimum of seven players the match must start on time. The home team (the team named first on the fixture) is expected to be ready to start on time. In the event of the home team not being ready with a minimum of seven players to begin the game at the scheduled time, or the away team not being ready with a minimum of seven players 10 minutes after the scheduled start time, the team present and ready to start may claim the match as a default.

4. Substitutions

Up to five substitutes may be used, with unlimited interchange of players at any time in the match, but requiring the permission of the referee, and provided that:

- i) the player leaves the field completely before the substitute goes on
- ii) substitutions are made during a break in play
- iii) players always enter and leave from the half-way line.

5. Match Balls

13th / Open Grade - Size 4 FIFA-approved match ball shall be provided by the home team.

15th to 18th Grade - Size 5 FIFA-approved match ball shall be provided by the home team.

6. Shin guards

Shin guards must be worn at all times, and must not be exposed.

7. Corner Kicks

Where 13th / Open Grade games are played on "Intermediate fields", corner kicks shall be taken from the corner flags.

Corner kicks for 13th / Open Grade matches played on full-sized fields are to be taken 4m out from the edge of the penalty area towards the corner flag.

Corner kicks in grades 15th and above shall be taken from the corner flag.

8. Referees/CBR

Currently Central Football can only provide Match Officials for some Junior/Youth games, based on Referee numbers and availability. As in previous years, in 2014 every club entering a team into a 13th to 18th Grade competitions must provide a Club Based Referee (CBR) for each team.

If there is no appointed official, the home team should provide a CBR to the game. The CBR controls the whole fixture. If the home team does not have a CBR available, and the visiting team does, then the visiting CBR shall control the fixture. If none of the above is available, the home team shall provide a referee for the first half, and the visiting team shall provide a referee for the second half. In all instances above, the referee controlling the fixture has the same rights and obligations as an appointed official, and will have the full backing of the Operations Manager.

The prime purpose of anyone refereeing in these grades is to add to the enjoyment of the players through the application of the Laws of the Game, these regulations, common sense and fair play.

9. Goals and Markings

Matches in all grades are to be played on the appropriate sized pitches (minimum 80m x 60m, maximum 100m x 70m).

Where grounds come under the responsibility of a "home club", that club is responsible for ensuring the ground has approved goals, nets, and correctly marked grounds with corner flags.

Where clubs play on "neutral" grounds a net and two corner flags must be supplied by both teams.

10. Offside

The off-side law **WILL** be applied in all grades covered by these specific competition regulations. Teams are encouraged to provide their own assistant referee/CBR to advise/assist the referee. The referee is the sole judge of whether to halt play and award an indirect free-kick.

11. Uniform Clashes

Where there is a clash of colours, the away team (i.e. second-named team) in the fixture must provide a change of shirts or bibs that do not clash with the home team's registered colours. Failing to provide such a change, or playing in unregistered colours that creates a clash, could incur a loss of points.

12. Defaults

Defaults must be notified in writing to the appropriate Operations Manager by the Club Secretary no later than 12.00 noon on the Friday preceding the fixture. Clubs may be given a point's deduction for defaults not notified before this deadline. Any team defaulting two games consecutively, or three in a season, may receive a further point's deduction and may be expelled from the competition. It is recommended that defaulting teams also advise their opposition as a matter of courtesy.

13. Team Mastercards, Team Cards and Player Eligibility

As per Section 2 of the General Provisions, Team Mastercards with a full list of all players' names and dates of birth must be supplied to the appropriate Operations Manager on the Thursday prior to the first game of the season. A template Team Mastercard will be provided with the League entry form and is also available from the CF website. Failure to lodge the Team Mastercard before the first game of the season will incur a fine to the Club in accordance with the Schedule of Fees published from time to time by the Federation.

Anyone playing in a Federation Junior/Youth Competition must be registered with the participating Club and the Federation. In addition, the player must be registered to a team list for the current season. It is the Club's responsibility to ensure the player is properly registered with the Federation prior to taking the field in any match.

In the event of any protest or enquiry into player eligibility the Team Mastercard will be checked against the database.

Where clubs are found to have played an ineligible player the following sanction will apply:

- i) The offending team shall forfeit any points gained. Goals scored by that team shall be forfeited, goals against shall stand.
- ii) The opposing team shall be awarded the points for the match. Goals scored by that team shall stand goals against cancelled.
- iii) Where the result of the game was a 0-0 draw the non-offending team will receive a 1-0 match award
- iv) The offending club(s) shall incur any Ineligible/Unregistered Player fine as set down in the Schedule of Fees published by CF.
- v) If both teams are found to be in breach, the match result shall be cancelled. Any sanctions may be imposed by Central Football, and the match may be replayed at the discretion of the Operations Manager
- vi) If a club is found to have played an unregistered/ineligible player for more than one game, the Operations Manager shall have the power to apply the minimum sanction as. (i) – (iii) OR any part thereof, up to a maximum deduction of 6 pts for a Federation Junior/Youth Div 1 Competition and a 4 pt deduction for lower graded division. All points gained may be deducted.

For 2014 team cards will be required in the Sunday HB Youth League, the Taranaki Youth Leagues, and other leagues as directed pre-season.

14. Dispensations

Players should normally play within their correct age grade. Age grade is determined by the year of birth, not school year, e.g. 13th Grade is for players who will *reach* their 13th birthday at any time during the calendar year, (not those who are 13 at the *start* of it).

12th Grade players are able to play up in the 13th/Open grade.

Clubs may seek dispensation for players to play in lower age grades as noted in the Federation Competition Regulations, Youth 13th to 18th Grade, General Provisions. In 11-a-side competitions a maximum of two players per squad may be dispensated to play down from a higher age grade, and those players must be no more than one age grade older than the grade in which they are dispensated to play.

A full list of all dispensated players shall be furnished to every club at the start of the season and as it is revised during the season.

Failure to obtain necessary dispensation renders the player ineligible for the competition and will incur a fine to the Club in accordance with the Schedule of Fees published from time to time by the Federation.

Players playing up more than two age grades also require dispensation, and requests need to be accompanied by a letter from the parent or guardian supporting the request.

15. Coaches and Supporters

Coaches may only coach from the sideline, not from behind the goal line. If a coach takes the field as a referee they are not allowed to coach from on the field of play.

Spectators and supporters should be along the sidelines not behind the goal line. Spectators guiding or advising a goalkeeper from behind the goal line are deemed to be coaches. Referees and opposing coaches are entitled to request that coaches, spectators and supporters move from behind the goal line to the sideline, and all coaches and Clubs should support and be prepared to adhere to this regulation.

16. Competitions

Three points shall be awarded for a win, one point for a draw and no points for a loss. Following any grading rounds, the team with the highest points at the end of competition in each league shall be declared the league champion. In the case of two or more teams accumulating the same number of points in a season, the final positions shall be decided as follows:

- i) goal difference;
- ii) if still level, the higher number of goals scored;
- iii) the results of the games between the teams equal in points
- iv) the goal difference from the matches played between the teams equal in points;
- v) if, after applying the above criteria any two or more teams are still equal, then the teams will be declared joint champions.

17. Results

- a) Results can be telephoned, emailed, faxed or submitted online using the "Match Result" facility on the Goalnet system.
- b) All the game results must be received by 8.00am on the Monday morning following the game, or if midweek by 8.00am on the day following the match.
- c) Teams failing to input results in time may incur a fine to the Club for Late Result as noted in the Schedule of Fees published from time to time by the Federation.

18. Other Matters

These specific competition regulations should be read in conjunction with the appropriate NZ Football Rules and Regulations, Federation Rules and Youth playing regulations, Federation and NZ Football codes of conduct and FIFA Fair Play which shall apply to matters not provided for in these regulations